

A.D.A.M. Interactive Anatomy 4



User's Guide

Student Edition

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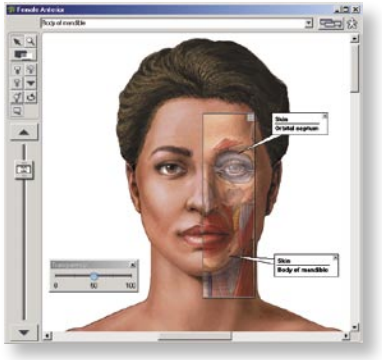
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A.D.A.M. Interactive Anatomy 4 (AIA 4) dramatically enhances the study of human anatomy and anatomy-related topics at all levels of education. AIA 4 continues builds upon it prior version with many new and exciting features, derived from extensive input from educators, authors, and students worldwide.The new features added to AIA 4 make it the most robust anatomy application available to instructors and students alike!



Installing AIA 4

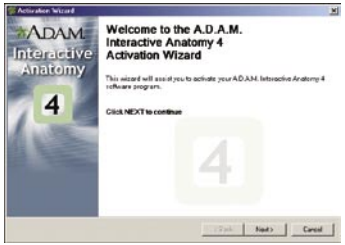
1. Start the DVD drive, if necessary, then start your computer.
2. Start Windows.
3. Place the A.D.A.M. Interactive Anatomy 4 DVD in the DVD drive.
4. If AutoPlay is enabled, the product will automatically prompt you to install or you may exit the installation program. Follow the onscreen instructions to install the application.
5. If AutoPlay is disabled, click the Windows operating system Start button and select Run. Click the Browse button and locate your DVD drive, then double-click the setup.exe file. Follow the onscreen instructions to install the application.
6. Refer to the ReadMe file located on the A.D.A.M. Interactive Anatomy 4 DVD for additional information regarding the installation process.

Activating AIA 4

A.D.A.M. Interactive Anatomy 4 uses an Activation scheme for license enforcement and is licensed on a per-computer basis. Product Activation is used to combat software piracy, and to help enforce per-computer licensing.

When you purchased AIA 4, you should have received an Activation Key. This key will typically be printed *somewhere on or inside the software packaging*. ***Keep this key in a safe place, and do not share it with anyone!*** This key is required to activate the product. It will also be needed if you need to contact Customer Support at A.D.A.M.

Your Activation Key can only be used to activate the product on one computer. You will generally only need to activate the product once. If you need to move the product to another computer, or otherwise re-install the product, please refer to the "Product Deactivation" section in the ReadMe file.



After you install AIA 4 and run the product for the first time, the Activation Wizard will be displayed. To move to the next page in the Wizard, click "Next".



On the second page, you will be prompted to enter your Activation Key.

On the third page, you will be asked which activation method you wish to use, "Online" or "Offline".



Online Activation is the recommended method. It is quick, easy, and generally requires no waiting. Online Activation uses your Internet connection to contact an A.D.A.M. server to validate your Activation Key. You should receive a prompt indicating that the activation is complete, and the application will start.

When using Online Activation, you will be asked for contact information. It is important that you provide valid contact information: should you require technical assistance such as replacement Activation Keys in the future, this information may be used to verify your identity.

If for some reason you are not able to use the Online Activation method (for example, if the computer you are using is not connected to the Internet), choose **Offline Activation**. You will be presented with a page the displays the Activation Key, and a Request Code. You will need to send both of these to A.D.A.M. Customer Support, either by email, telephone, fax, etc. Contact information for A.D.A.M., Inc. is displayed in the Wizard and is also available in this guide. If you call, you will be asked for contact information. If you send a request via email, fax or postal mail, please include you name, address, telephone number, and email address, along with the Activation Key and the Request Code that is displayed in the Activation Wizard. If you need to call for technical assistance again in the future, the contact information may be used to verify your identity.

Starting AIA 4

TO START:

1. Click the Windows operating system Start button.
2. Point to Programs.
3. Point to ADAM.
4. Select A.D.A.M. Interactive Anatomy 4.0.
5. Choose an option on the Open content screen.

Opening Content

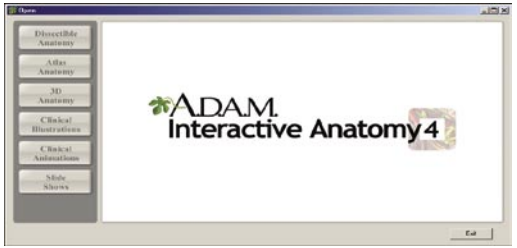
On the File menu, click Open Content (Ctrl+O),

or, on the top toolbar, click the Open Content button.

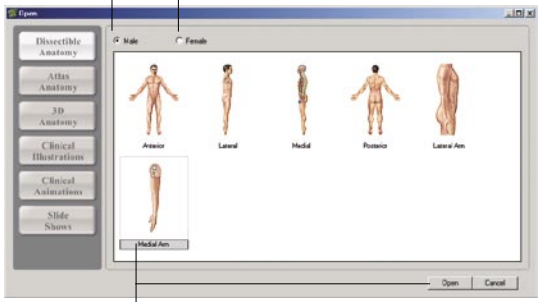




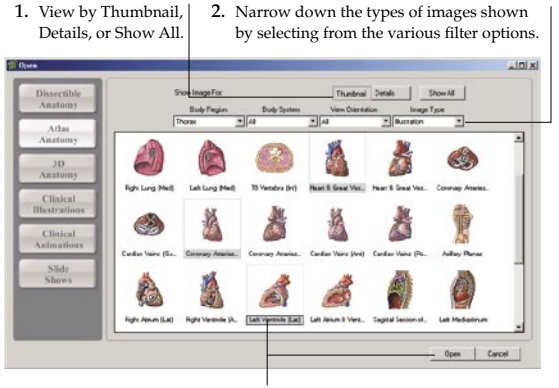
Click the button for the type of content you want to open.



Dissectible Anatomy



Atlas Anatomy

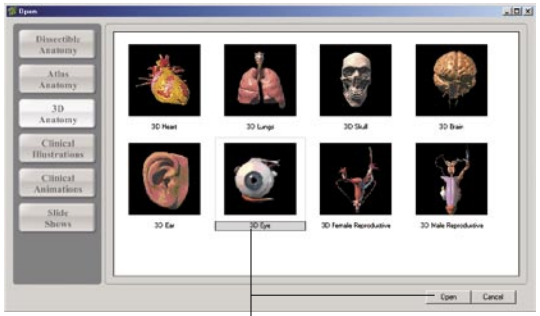




Tip: *you can open more than one viewer at a time by using Ctrl-click to select multiple content windows to open simultaneously*

3D Anatomy

1. Choose a model name.

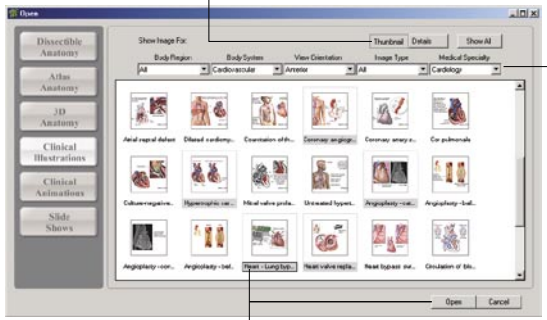


2. Double-click a model or select a model and click Open.

Clinical Illustrations

1. View by Thumbnail, Details, or Show All.

2. Narrow down the types of illustrations shown by selecting from the various filter options.

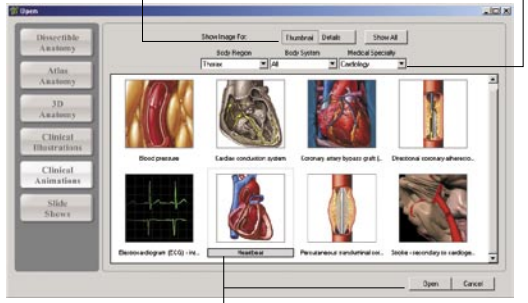


3. Double-click an illustration or select an illustration and click Open.

Clinical Animations

1. View by Thumbnail, Details, or Show All.

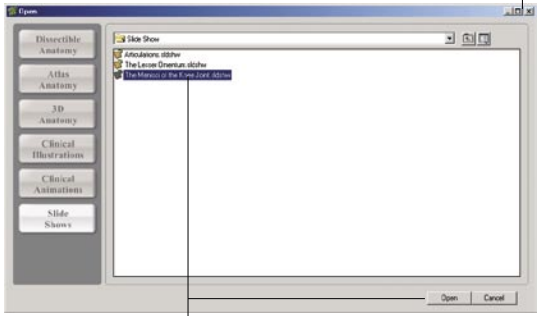
2. Narrow down the types of illustrations shown by selecting from the various filter options.



3. Double-click an animation or select an animation and click Open.

Slide Shows

1. Use the navigation tools to locate the Slide Show files in your system directory.



2. Double-click a Slide Show or select a Slide Show and click Open.

Opening My Pictures or My Animations

In addition to opening content supplied with A.D.A.M. Interactive Anatomy, you can open other graphics files and animations in a variety of formats. If you have purchased a version of AIA 4 that includes the annotation tools and the ability to create Slide Shows, you can also annotate these images and add your images and animations into Slide Shows.

Opening My Pictures

To open pictures (graphics files) using A.D.A.M. Interactive Anatomy 4:

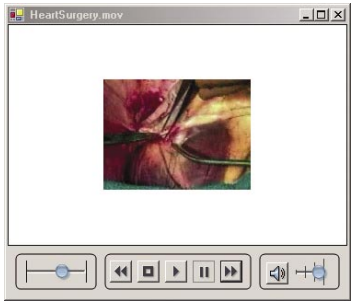
1. On the File menu, click Open My Pictures.
2. If necessary, change the disk and folder to the location of the pictures.
3. Click the name of the picture you want to open, then click Open or double-click the name of the picture.



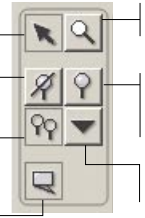
Opening My Animations

To open animations using A.D.A.M. Interactive Anatomy 4:

1. On the File menu, click Open My Animations.
2. If necessary, change the disk and folder to the location of the animations.
3. Click the name of the animation you want to open, then click Open or double-click the name of the animation.



Working with Atlas Anatomy



Identify click a pin to see the structure name.

Hide Pins hides all structure pins for the current image.

Show All Pins in Selected System(s) displays all pins for a selected system.

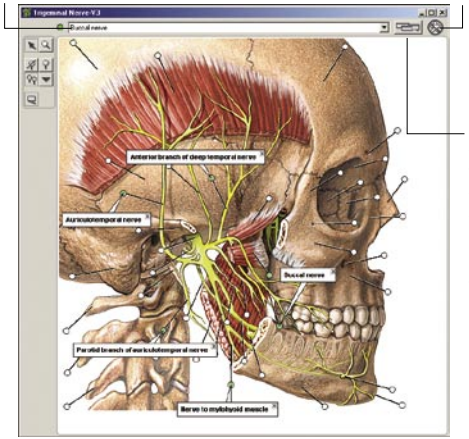
Hide/Show Structure Name Boxes hides or shows the structure name boxes for selected pin(s).

Zoom increases or decreases magnification.

Show Selected Pins displays only the pins for the selected structures.

Select System displays all pins for the selected system.

Structure List displays list of all identified structures in view.



Orientation Icon displays a small orientation of the current view.

Go To displays a list of other open windows; windows that contain the current structure are listed in normal text.

TIP: To identify multiple structures, press and hold the Ctrl key as you click each additional structure.

Working with Dissectible Anatomy

Identify click a structure to see the structure name.

Transparency Box lets you define an area for dissection while keeping surround anatomy intact, simultaneously identify structures on different layers, and show structures in varying degrees of transparency.

Normal displays dissectible anatomy in its normal state.

Highlight highlights the currently selected structure(s).

Gender select male or female.

Hide/Show Structure Name Boxes hides or shows the structure name boxes for selected structure(s).



Zoom increases or decreases magnification.

Extract extracts the currently selected structure(s) from the surrounding anatomy.

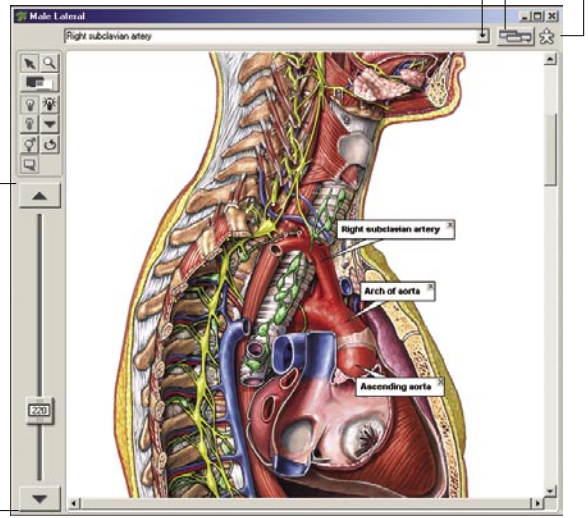
Highlight Options highlights the currently selected system.

View rotate view.

A.D.A.M. Navigator displays a small representation of the current view. Move the navigation box to change location.

Go To displays a list of other open windows; windows that contain the current structure are listed in normal text.

Structure List displays list of all identified structures in view.



Depth Bar dissect up and down through layers of anatomy.

TIP: To identify multiple structures, press and hold the Ctrl key as you click each additional structure.

Working With 3D Anatomy

Go To displays a list of other open windows; windows that contain the current structure are listed in normal text.

Rotate rotates the 3D model in the selected direction.

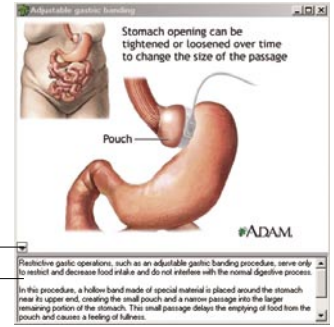
Structure List displays list of all identified structures in view.



Zoom increases or decreases magnification.

Transparency Box shows a transparent view (available in some models).

Working with Clinical Illustrations

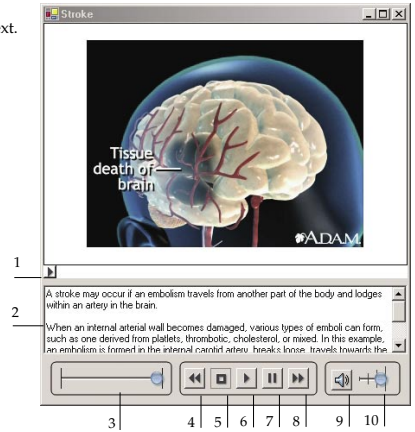


Show/Hide toggle the triangle to show or hide the text.

Descriptive text is displayed below the illustration.

Working with Clinical Animations

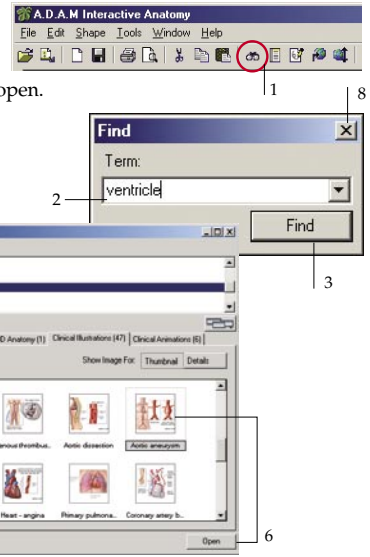
1. **Show/Hide** toggle the triangle to show or hide the text.
2. **Transcribed narration text** is displayed below the animation.
3. **Scrubbing slide bar** navigate to new location in animation.
4. **Step back** go back frame by frame.
5. **Rewind** rewind animation to the beginning.
6. **Play** plays animation.
7. **Stop** stops animation.
8. **Step forward** go forward frame by frame.
9. **Mute** button to mute the animation sound.
10. **Volume** adjust the volume of the animation.



Finding Structures

You can use the Find command to search for a structure and list all content in which the structure is identified.

1. On the Tools menu, click Find (Ctrl-F), or, on the top toolbar, click the Find button.
2. Type a structure name, a word from a name, or a few characters of a word in a name.
3. Click the Find button.
4. In the upper portion of the Find Results dialog box, click a structure name.
5. To choose from all content in which the structure may be identified, click the show/hide triangle next to "Show result in;" then click the tab for the kind of content you want to open.
6. If the structure is available, choose from the content options; then click the Open button.
7. The content opens in a new window and scrolls to the selected structure.
8. To close the Find Results dialog box, click the close box on the dialog box title bar.

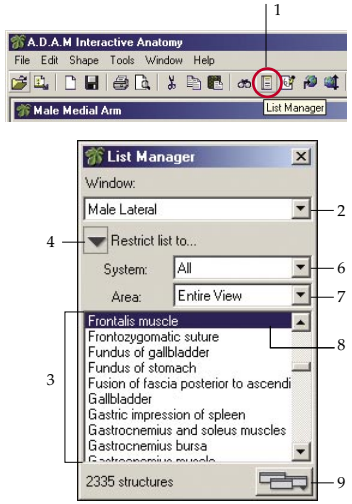


Note: *Results listed for Clinical Illustrations and Clinical Animations include occurrences in descriptive or narrative text (i.e. "plaque"). These occurrences may not appear on the illustration or in the animation.*

Using List Manager

List Manager allows you to view a restricted list of structures for a selected anatomy window.

1. On the Tools menu, click List Manager (Ctrl-L), or, on the top toolbar, click the List Manager button.
2. To view the structures for a viewer window, choose from the Window list.
3. List Manager displays an alphabetic list of all identified structures in the selected window.
4. To restrict the list of structures, click the show/hide triangle next to "Restrict list to…"
5. The dialog box expands to display additional options.
6. To view only those structures for an anatomical system, choose from the System list.
7. To restrict the list of structures further, choose from the Area list (Dissectible Anatomy only).
8. Select a structure in the alphabetic list; the structure is identified in the content window.
9. To display a selected structure in another open window, click the Go To button; then click the window name. Windows that contain the structure are listed in normal text. Windows that do not contain the structure are listed in gray text.



Note: *The Area options shown to the right are available only for dissectible anatomy.*

Entire View *lists all structures in the current anatomical view for the selected system.*

Visible Area Only *lists all structures that can be identified in the area framed by the window for the selected system, regardless of the depth.*

Transparency Box *lists all structures that can be identified in the area inside the transparency box for the selected system, regardless of the depth.*

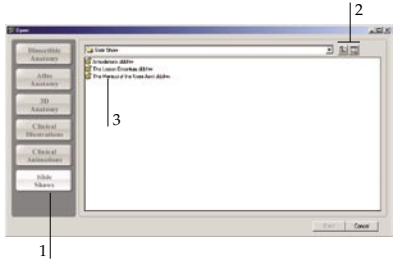
How to Use Slide Show

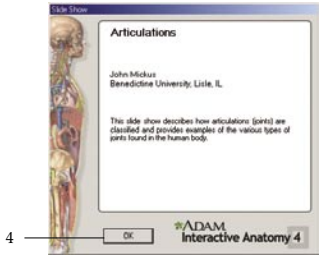
A.D.A.M. Interactive Anatomy (AIA) includes a curriculum integration and authoring tool called Slide Show.™ (Slide Show™ is a trademark of A.D.A.M., Inc.)

A Slide Show can be used to hold a limited amount of closely related content on a single topic (such as an individual online lecture) or to hold a series of related Slide Shows on a wider range of topics (such as each weekly lecture for a multi-week anatomy course). When a Slide Show is used as a container for a number of other Slide Shows, the collection is referred to as an iGuide.

Opening a Slide Show

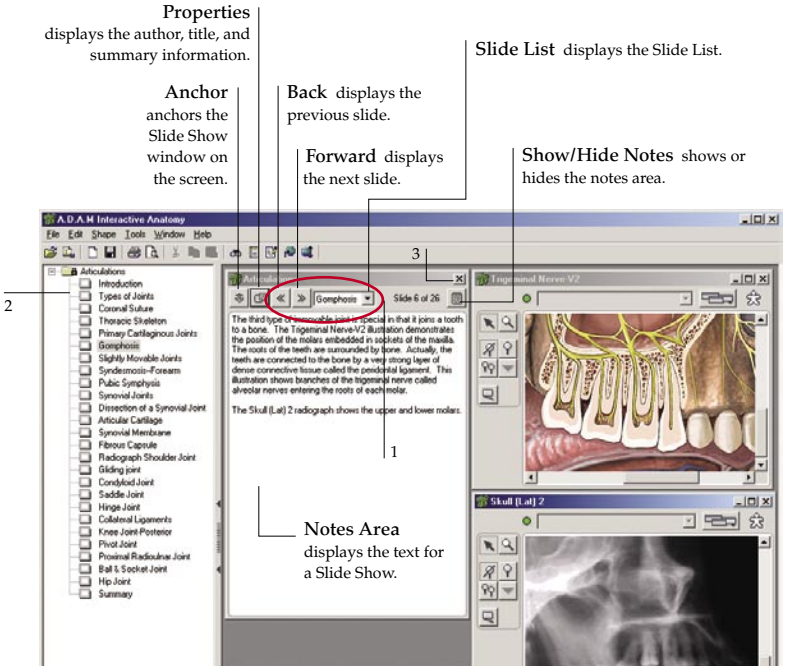
1. On the File menu, click Open Content (Ctrl+O), or, on the top toolbar, click the Open Content button; then click the Slide Show button.
2. Use the navigation tools to locate the Slide Show files in your system directory.
3. Double-click a Slide Show or select a Slide Show and click open.
4. Click OK on the Introduction Screen.





Navigating a Slide Show

1. Use Back, Forward, and the Slide List to navigate through the Slide Show.
2. Use the Navigation Pane to jump to various sections of a Slide Show.
3. Click the close box to quit the Slide Show.



Getting Help

For the latest product information, refer to the ReadMe file in the ADAM folder under the Program menu or from the DVD.

Online Help provides details regarding the use of AIA 4 that are beyond the information in this User's Guide. For online Help within the program, choose from the Help menu items.

Other application assistance may be available online in the Support section for AIA 4: http://www.adam.com/products/aia

A.D.A.M. Technical Support

For information on technical questions or if you have a problem using A.D.A.M. Interactive Anatomy 4, you can contact A.D.A.M. Technical Support.

Before you contact Technical Support, check: Does your computer meet the product's system requirements? Have you checked to see if the problem is explained in the User's Guide? In the Help menu? In the ReadMe File?

How to contact A.D.A.M. Technical Support:
A.D.A.M., Inc. · c/o Technical Support · 1600 RiverEdge Parkway · Suite 100
Atlanta, GA 30328 · E-mail:techsupport@adamcorp.com · Fax:770-989-4962
Phone: 1-800-755-2326 x.5062 · 9 a.m. - 5 p.m. EST, M-F

When you contact Technical Support, please provide the following information: Version of your A.D.A.M. Interactive Anatomy 4 software program. The version number is displayed in the About box located under the program's Help menu. Also provide: *Computer make and model, amount of free disk space on your computer's hard drive, total amount of RAM, printer make and model, video card make and model, video driver, sound card make and model and sound driver*

END USER LICENSE AGREEMENT: A.D.A.M. INTERACTIVE ANATOMY 4.0

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2. "Content" means digitally encoded illustrations, pictures, images, animations, video, sound, text and other material for use by or with the Software.
3. "A.D.A.M. Content" refers to Content created by ADAM or its suppliers.
4. "A.D.A.M. Images" means all or part of A.D.A.M. Content that is displayed in a single window on a computer display at any time.
5. "Educational Multimedia Project" means a project created by an educator or student as part of a systematic learning activity by a nonprofit Educational Institution that incorporates the student's or educator's original material, such as course notes or commentary, together with various copyrighted media formats including but not limited to, motion media, music, text material, graphics, illustrations, photographs and digital software which are combined into an integrated presentation.
6. "Educational Institution" means a nonprofit organization whose primary focus is supporting research and instructional activities of educators and students for noncommercial purposes.
7. "Guidelines" means the Fair Use Guidelines for Educational Media published by the Consortium of College and University Media Centers.
8. "Software" means, without limitation, the computer software programs contained in A.D.A.M. Interactive Anatomy 4.0 created by ADAM or its suppliers, A.D.A.M. Content, documentation and other material provided to You by ADAM
9. "Slide Show" means the proprietary authoring tool of ADAM included in the Software.

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Minimum System Requirements

- Microsoft® Windows® 2000, XP
- 16-bit or higher color display at 800 x 600 resolution
- Pentium® 800 MHz or higher
- 128 MB of RAM
- DVD drive
- 1.7 GB of available hard disk space for full install

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